



OFFICIAL LEAGUE RULES

Updated as of January 1, 2017

League Model: Family, Friendly, Fun League.

1. The USYL Basketball will follow the 2015 and present edition of the NFHS, USA BASKETBALL & Jr. NBA basketball rulebook. The United Sports Youth League has made minor amendments in the rulebook that will fulfill all levels of play.
2. **Season(s).** The USYL Basketball leagues are played during the Fall (Oct-Dec), Winter (Jan-Mar), Spring(Apr-Jun), Summer(Jun-Aug) please check the usyl.org website to confirm if season registration still is open.
3. **USYL Location Site:**
 - a. Staten Island: P.S 861 280 Regis Drive
 - b. Brooklyn: P.S 203 5101 Avenue M, PS 207 4011 Fillmore Ave.
4. **AGE DIVISIONS:** Coed U3 7-8, U2 9-10, U1 11-13, Girls 8-10, Boys 14-16
5. **Division Eligibility:** The player's age as of January 1st determines the player's division placement/eligibility for the current season. The decision to move a player up or down is decided by the league administration.
6. **Game Format:** U3 Division will use the 3 vs 3 or 5 vs 5 format, U2 and above will use the 5 vs 5 format.
7. **Roster:** The League will create teams of 7 -10 players. minimum roster size is 6 players.
8. **Uniform:** All players are required to wear matching jerseys with numbers. Shirts must be tucked in at all times. If teams receive reversible jerseys, then the light color side will be worn for home games. No jewelry, flashing light sneakers or rubber wrist bands.
9. **Game Length:** U3 Division two 14 minute halves, U2 & U1 Division 16 minutes per half. Super U Division is 20 minutes per halves. Clocks stop on every whistle during the last minute of each half. A 3-minute break is given at half time. During semi final playoff rounds, the clock will stop during the last 1 minute of the 1st half and last 2 minutes of the second half.
10. **Pre Game:** Teams are to be at the game site no later than 15 minutes prior to scheduled game time prepared to play. If at least 4 players are not at the game site by game time, then a 10 minute "grace" period will be permitted. After 10 minutes the clock will start. Every minute a player of at least 4 will result on the team receiving 1 point. If no players arrive by the 10-minute mark; then the game

will be forfeited and the opposing team wins 10-0. USYL may consider urgent reschedule requests only if the request was made at least 24hrs prior to the game and the gym time is available. ∴

- a. The home team or designated home team during the game will be responsible to provide a scorekeeper, clock operator and front desk security if necessary (Check USYL Security Policy and Procedure for details).
 - b. The scorekeepers and time manager will closely work with game officials.
 - c. Team lineups will be properly listed in the scorebook prior to start of game.
11. **Tip-Off:** The game begins with two opposing players in the center circle, each jumping to tip the basketball that the referee tosses up. The team that does not gain the tip-off will gain the possession and will be awarded the basketball the next time it is tied up between opposing players. The team that wins the tip off will not receive the ball during the second half.
- a. A jump ball will only be used again at the start of an overtime period(playoff).
12. **Playing Time:** The league expects all coaches to give equal playing time to their U3 division players. For all other divisions, playing time will be determined by the coach, although the league encourages equal time.
13. **Substitutions:** For the 8 & under U3 division, the clock will be stopped every 5 minutes where substitutions will be made. For all other divisions, all substituting players must report to the scorer's table and will be allowed to check in to the game on any dead ball.
14. **Fouls:** All fouls will be called in accordance with National Federation of High School Association (NFHS) rules. Referee discretion will be used within the U3 division. A player will be disqualified from the game upon drawing their 6th foul. U2 division Foul rule a. All fouls will be considered a team foul until the team receives their 5th team foul. After the 5th team foul, the team will shoot 2 free throws. Only when a player makes a shot and a foul is committed, will a player shoot the 1 free throw. U1 division & above will play the normal shooting foul rule and one and one for the 7th foul and 2 free throws after the 10th foul. A Flagrant foul will result in 2 shots plus possession after the shots are taken. A technical foul will result in 1 shot and possession will remain the same
15. **Pressing:** There is a "no press rule" for the entire game for the 5-6 and 7-8-year-old divisions. The U2 Division and U1 Division cannot press until the second half within the last 2 minutes of the game. For all other divisions, there is a "no press rule" if winning by 12 or more Points
16. **In Bounds Pass:** Defensive team must be at least 2 feet back from the thrower. If seen official can give a warning, then technical violation.
17. **Time Outs:** Each team is allowed two (30 second) timeouts per halves. One (1) time out will be allowed if the game goes to overtime. Time outs do not carry

over into the overtime periods.

18. **Over Time:** No overtime during the regular season. All games that are tied at the end of regulation time during playoff will go to a 2-minute overtime period and if necessary will continue that process. Time will not stop during over time.
19. **Benches:** Only the head coach and assistants may be on the bench along with the players. Head coach is the only one who can stand during the duration of the game. Any direct or indirect technical foul assessed to any coach will result in loss of the “standing” privilege. (Seat belt rule). Two direct or three indirect technical fouls on a coach will result in ejection from court and stands. Further disciplinary action may be assessed as deemed appropriate by the league. Coaches may stand in the bench area only, not in front of the scorer’s table. Head coaches may address the officials only. Players are required to be seated on the benches during the game.
20. **Sportsmanship:** We have a zero tolerance rule. Any player violating The Sports Arena’s Code of Conduct will be penalized appropriately up to and including game ejection, future game suspensions and league expulsion. All Code of Conduct violations will be reviewed in detail and administered by the league.
21. **Suspension:** Players or coaches may be suspended due to any one violation or repeated violations. A full review by the administration team will be conducted prior to any suspensions.
22. **Spectators:**
 - a. All spectators are expected to conduct themselves in a positive manner.
 - b. Any spectator that shows poor sportsmanship toward game referees and opposing teams are subject to ejection from the gym and/or technical foul
23. **Equipment:** a size 28.5 basketball for the 10 and under divisions and 11 yrs.’ and above size 29.5 basketball will be used for all other divisions
24. **Playoff:** Team with the higher seed will be rewarded? U2 Division will have 3 players take 1 shot prior to the game. If all three players make the shot the team will start the game 3-0. U1 division and above will take a one and one shot. Ex: If team A makes his/her first shot then he/she will be eligible to take another shot. Maximum points for U1 is 2-0.